



**Skyline Math and Science Academy**

**Board Meeting**

**2600 26th ave S, #100**

**Mpls, MN 55406**

**10-31-2022**

**Time: 5:00 pm**

**Important Public Notice:**

**We will have the board meeting via Google Hangout Meet. If you want to join, please use the login info below.**

Meeting ID

[meet.google.com/dak-ugoq-nwj](https://meet.google.com/dak-ugoq-nwj)

**Join by phone**

(US) +1 347-947-6541 PIN: 180 348 435#

**Agenda:**

1. Meeting Call To Order and Roll Call - (Yonis Abdi, Board Chair):  
Yonis Abdi: (Present/Absent)  
Sharon Nelson: (Present/Absent),  
Mohamud Muse: (Present/Absent)  
Asad Muse: (Present/Absent)  
Khalid Warsamee: (Present/Absent)  
Mustafa Hassan: (Present/Absent)  
Noor Abdilah: (Present/Absent)
2. Skyline Mission and Vision: (Abdi Abdulle, Skyline Director):
3. Conflict of Interest Declaration - (Yonis Abdi, Board Chair):
  - The board chair asks if there is any Conflict of Interest hidden or apparent.
4. Additions or changes to the Agenda: (Abdi):
5. Approval of Agenda - (Yonis Abdi, Board Chair):  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_
6. Approval of Minutes: (Yonis Abdi, Board Chair):  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_
7. September Supplementals and Financials- (Yonis Abdi, Board Chair, BergankDV, Abdi):  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_



- Discussion:
8. Approve Fiscal 2022-2023 Revised Budget- (Yonis Abdi, Board Chair, BergankDV, Abdi):  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_
  9. Renewal Process Manuel/ Goals  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_
  10. Executive Director Report: (Abdi Abdulle, Skyline Director):
    - School Policy Discussions and Reviews
    - Academics
    - Audit
    - Staffing
    - Drivers
  11. Public Comment (Yonis Abdi, Board Chair-3 Minutes):  
-Speakers are limited to 3 minutes and must state for the record. This time is intended for listening. The board reserves the right to limit time or extend time.
  12. Adjournment:  
Motion: \_\_\_\_\_ 2nd: \_\_\_\_\_ Vote: \_\_\_\_\_

